

TAIMOOR RIAZ

Solving Challenges, Crafting Innovation – Where Every Line of Code Unleashes Interactive Magic.

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SUMMARY

As an accomplished Unity Developer with over 2 years of experience in both game design and development, I offer a proven track record of delivering innovative, visually striking games. My expertise lies in seamlessly merging creative vision with technical excellence to craft immersive gaming experiences. With a sharp focus on problem-solving and a passion for staying ahead of industry trends, I bring a valuable skill set to elevate your projects and contribute to the success of your team

EXPERIENCE

Chief Technical Officer

Cipher Coders 01/2023 - Present Gujrat, Pakistan <https://ciphercodersweb.com/>
Best IT Solutions and Mobile Games

- Achieved technology goals increasing company valuation by 20%
- I successfully implemented the Hypercasual Games Category in the Company which led to the achievement of good response.
- My strategic vision and hands-on approach not only optimized technology infrastructure but also fostered innovation across the organization, solidifying Cipher Coders position as a technological powerhouse in the industry.

Senior Game Developer

Cipher Coders 01/2022 - Present Gujrat, Pakistan <https://ciphercodersweb.com/>
Best IT Solutions and Mobile Games

- Develop Hypercasual Pizza Game in Unity Engine and Use the latest coding architecture in it.
- Develop Multiple Simulations Games which include action, adventure, family categories
- Established IOS Platform in the company to help them to grow further
- Integrate a complete firebase in each game and help other developers learn it and integrate it.
- Push other developers to learn new techniques in Coding.

Game Developer

Fiverr 08/2021 - Present

Working on Fiverr for past 3 years and have done multiple projects that include

- Multiplayer
- Shooting Games
- Car racing Games
- HyperCasual Games

CG Artist

The Knights 05/2017 - 06/2018 Lahore, Pakistan <https://www.theknights.com.pk/>
Mobile Apps and Gaming Company

- Provide optimized models for the Games
- Make realistic and Optimized Environments for the Games
- Use PhotoShop to create textures for the Models that are used in the Game

CG Artist

GameByteStudio 02/2016 - 04/2017 Lahore, Pakistan

Mobile Games Company

- Make realistic and Optimized Environments for the Games
- Provide optimized models for the Games
- Use PhotoShop to create textures for the Models that are used in the Game

EDUCATION

Bachelors in Computer Science

Univeristy of Central Punjab
03/2013 - 09/2017

SKILLS

Unity 3d Unity 2d Photoshop

Autodesk Maya FireBase Admob

A/B Testing Game Plannig Tool / Technology

PROJECTS

SpaceInvaders3D

<https://boojabaunga.com/SpaceInvaders3D/>

Pizza Cooking Games: Pizzarush

<https://play.google.com/store/apps/details?id=com.solutions.pizzrushpizzagame&hl=en&gl=US>

Sea Monster City Dinosaur Game

<https://play.google.com/store/apps/details?id=com.last.fighter.ultimate.sea.dino.world&hl=en&gl=US>

Jungle Kings Kingdom Lion

<https://play.google.com/store/apps/details?id=com.gigago.lion.family.survival.jungle.safari&hl=en&gl=US>

PASSIONS

💎 Passionate Unity Game Developer with a proven track record of creating engaging and immersive experiences. Dedicated to pushing the boundaries of what's possible in Unity. I thrive on transforming ideas into captivating games. My commitment extends beyond the code, as I am fueled by the excitement of bringing virtual worlds to life and creating memorable player experiences

LANGUAGES

English Advanced

Urdu Native

FIND ME ONLINE

🌐 <https://www.fiverr.com/taimoor>

🌐 <https://taimoordev.info/modeler>